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[HTTP://WWW.PRODUCERSTUDIO.NET](http://www.producerstudio.net)

OBJECTIVE

To gain an entry level position as a game programmer, web programmer or 3D modeler in the game or website development industry.

EDUCATION

Art Institute of Atlanta, Media Arts and Animation

Attended 2004 - 2007 (transferred)

Wayne Community College, Simulation and Game Design

Attended 2007 - 2008

EXPERIENCE

2003 - 2004 **Car Washer**, Plaza Car Wash
2005 - 2006 **Sales Associate**, Brookstone
2006 - 2007 **Sales Associate**, Best Buy
2007 - 2008 **Sales Associate**, Circuit City
2008 - 2009 **Tutor**, Wayne Community College
2009 - Present **Service Writer**, Walmart
2008 - Present **Freelance Web Development**

LEADERSHIP

2008 - 2009 Served as **State Historian** on NC Phi Beta Lambda
2008 - 2009 Served as **Lead Programmer** for Carolina Games Summit

SKILLS/ABILITIES

Game Development

C++/C# Experience
Visual Studio 2005-2008
NetBeans IDE
Microsoft XNA
Adobe Software Suite (Photoshop/Illustrator/Flash/InDesign)
Autodesk Maya/Blender (3 years experience)
Creative Story Writing

General Computer Skills

Advanced Windows and Linux experience

Web Development

Valid XHTML/CSS/PHP/JavaScript Experience
eCommerce Development Experience
Content Management System Experience (Drupal/Wordpress)
Cross browser compatibility experience
Website Design (Wireframe and Photoshop Comp)

